

### *Dare to know*

## Mythological Comics

*Comics based on mythological themes.*

A narrow genre which draws heavily from the themes, symbolism, and tropes of mythology, folklore, legends, and fables. These ancient tales once explained the mysteries of the universe and its elements—the weather, the world, the physical laws, the existence of living beings—as well as historical events. The genre often introduces figures from African, East Asian, Greek, Norse, Roman, or Indian mythology as characters, or adapts older myths and sets them in a fantasy world or the real world. These deities and heroes may factor directly into the book, or the focus may be on their descendants. Mythological comics can blend with the **fantasy comics** genre.

### Common Elements

Familiar mythological archetypes	Demi-gods	Heroic protagonist
Deities	Mystery	
	Magic	

### Graphic Novel Examples

<i>The Complete Norse Mythology</i> (2023) by Neil Gaiman	<i>Kill the Minotaur</i> (2018) by Chris Pasetto, Christian Cantamessa, and Lukas Ketner
<i>Dharmyoddha Kalki</i> (2018) by Kevin Missal	<i>Medea</i> (2024) by Blandine Le Callet and Nancy Peña
<i>Dionysos: The New God</i> (2022) by George O'Connor	<i>Nico Bravo and the Trial of Vulcan</i> (2022) by Mike Cavallaro
<i>Hercules: Adventures of the Man-God Archive</i> (2018) by Joe Gill and Dennis O'Neil	<i>The Palace of Illusions</i> (2008) by Chitra Banarjee
<i>Hermes: Tales of the Trickster</i> (2018) by George O'Connor	<i>Ragnarök Volume 1: Last God Standing</i> (2015) by Walter Simonson
<i>The Immortals of Meluha</i> (2010) by Amish Tripathi	