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*Dare to Know*

## Action and Adventure Comics

Comics featuring characters involved in exciting and usually dangerous activities and adventures. A genre in which protagonists are engaged in fast-paced plots while completing a task that takes them to different, often exotic geographical locations. The elements of physical peril and violent conflict are often the focus. This genre can serve as inspiration for both evocative art and imaginative storytelling. Protagonists' escapades are normally based in the real world, and stories can feature people in any time period, past or present. Settings may include the wharfs and barrooms of the Far East, the mountain passes of the Tibetan peaks, the back alleys of European cities, the goldfields of the Klondike, or the forgotten trails of Amazon jungles and African savannah. Protagonists are typically reacting to the chaos created by the antagonist, restoring order, and serving as the instrument of positive resolution. Central characters could interact with mercenaries, merchant marines, Third World warlords, revolutionaries, narcotics kingpins, and soldiers. Thus, readers may experience different locations and new, multifaceted villains in each story. Nonetheless, consumer interests and industry trends in the "Dark Age" (1986-2000) and "Modern Age" (2000-present) of comics have mainly moved from action and adventure comics toward more fantastical or speculative genres. The most successful action-adventure stories overlap with other genres, such as **fantasy comics**, **historical comics**, **science fiction comics**, **spy comics**, and **war comics**. Don Moore and Alex Raymond's *Jungle Jim* (1934-1954); Lee Falk's *Mandrake the Magician* (1934-2013); Quality Comics' *Smash Comics* (1939-1949); Dale Messick's *Brenda Starr, Reporter* (1940-2011); Western Publishing/Dell Comics/Gold Key Comics' *Turok, Son of Stone* (1953-1982); Jack Kirby's *Challengers of the Unknown* (1958-1973), and Hermann and Greg's *General Satan* (1966) are classic examples of the genre.

## Common Elements

Exciting action sequences	Strong, linear plots	Danger
Globe-trotting adventure	High stakes	Intrigue
Dynamic settings	Bold decisions	Mystery
	Impossible derring-do	

## Graphic Novel Examples

<i>The Adventures of Dieter Lumpen</i> (1987) by Jorge Zetner and Rubén Pellejero	<i>The Complete Toppi Volume 2: The Collector</i> (2022) by Sergio Toppi
<i>Blacklung</i> (2012) by Chris Wright	<i>The Complete Steve Canyon Volume 1</i> (2012) by Milton Caniff
<i>Bourbon Island 1730</i> (2008) by Appollo and Lewis Trondheim	<i>The Complete Terry and the Pirates Volume 1</i> (2007) by Milton Caniff
<i>Bravo for Adventure</i> (2019) by Alex Toth	

<i>Corto Maltese Volume 1: The Early Years</i> (2019) by Hugo Pratt	<i>Le Loup</i> (2019) by Jean-Marc Rochette
<i>Crécy</i> (2007) by Warren Ellis and Raulo Cáceres	<i>Mister No Volume 1: The Temple of Maya</i> (2022) by Guido Nolitta et al.
<i>Doc Savage: The Silver Pyramid</i> (2010) by Dennis O'Neill and Adam Kubert	<i>Mycroft Holmes</i> (2017) by Kareem Abdul-Jabbar, Raymond Obstfeld, and Joshua Cassara
<i>Freddy Lombard</i> (2015) by Yves Chaland	<i>The Odyssey</i> (2010) by Gareth Hinds
<i>Homer's The Iliad: A Graphic Novel</i> (2018) by Diego Agrimbau and Marcelo Zamora	<i>Polly and the Pirates Volume 1</i> (2006) by Ted Naifeh
<i>Hurricane Isle and Other Adventures: The Best of Captain Easy and Wash Tubbs</i> (2015) by Roy Crane	<i>Poor Sailor</i> (2005) by Sammy Harkham
<i>Isaac the Pirate Volume 1: To Exotic Lands</i> (2003) by Christophe Blain	<i>Portrait of a Drunk</i> (2020) by Olivier Schrauwen
<i>Les Indes Fourbes</i> (2019) by Alain Ayroles and Juanjo Guarnido	<i>RED</i> (2009) by Warren Ellis and Carl Hammer
<i>Jonathan: Integrale, Tomes 1,2,3</i> (2009) by Cosey	<i>Scorchy Smith and the Art of Noel Sickles</i> (2008) by Bruce Cranwell
<i>Jon Sable, Freelance</i> (1987) by Mike Grell	<i>Set to Sea</i> (2010) by Drew Weing
<i>Jules Verne's 20,000 Leagues Under the Sea: A Graphic Novel</i> (2014) by Carl Bowen and Jose Alfonso Ocampo Ruiz	<i>Spirou &amp; Fantasio: Adventure Down Under</i> (2009) by Tome and Janry
<i>Ka-Zar: Lord of the Savage Land</i> (2022) by Zac Thompson, German Garcia, and Alvaro Lopez	<i>Street Angel: Deadliest Girl Alive</i> (2019) by Jim Rugg and Brian Maruca
<i>The Lost Fountains</i> (2023) by José Antonio Cortina, Alfredo Álamo, and Juan Bobillo	<i>Tarzan: The Russ Manning Years Volume 1</i> (2012) by Russ Manning
<i>Long John Silver Volume 1: Lady Vivian Hastings</i> (2010) by Xavier Dixon and Matthieu Laufray	<i>Tintin in America</i> (2011) by Hergé
	<i>Virgil's The Aeneid: A Graphic Novel</i> (2018) by Diego Agrimbau and Marcelo Sosa
	<i>The Yellow "M"</i> (2007) by Edgar P. Jacobs